The Augustana Observer

The Augustana Observer Graphic Designer Application

Submit your application to observer@augustana.edu

Name: _	 	 	
Year:	 	 	
Email:			

Take the time to focus on the design of your application. Treat this like a design project, not just a job application.

Design is everywhere. Everything is designed. Anything can be called design. Answer the questions below in any way that you deem fit. Anything goes. Experiment with font. Play with the design. Mess with the format. Try something new. Make it a paper airplane. Draw the whole thing. Just as long as it's received by the deadline.

- 1. Why do you want to work for The Observer?
- 2. Tell us about yourself. Who are you? What are some of your accomplishments?

- 3. Are you comfortable with deadlines and communicating with a team? Give an example of when you had to work on a team under deadline.
- 4. What kind of experience do you have with graphic design? Are you familiar with Adobe software like Illustrator, Photoshop, and InDesign? If so, what did you use the software for?
- 5. Are you free Monday nights at 6:15 to get your assignment and meet with your fellow student artists? What other time commitments will you have this year?
- 6. What do you think design is? What is design for?
- 7. What do you want to tell me that you weren't able to say in a previous answer? Do you have any questions or concerns?