

3. Are you comfortable with deadlines and communicating with a team? Give an example of when you had to work on a team under deadline.

4. What kind of experience do you have with graphic design? Are you familiar with Adobe software like Illustrator, Photoshop, and InDesign? If so, what did you use the software for?

5. Are you free Monday nights at 6:15 to get your assignment and meet with your fellow student artists? What other time commitments will you have this year?

6. What do you think design is? What is design for?

7. What do you want to tell me that you weren't able to say in a previous answer? Do you have any questions or concerns?